

# MUNCHKIN<sup>®</sup>

## DEAD & DEADER<sup>™</sup>



The spirits are restless! You would be too if you had the living bothering you constantly. With a **Medium**, a **Spirit Caller**, and a **Reality TV Crew** banging around the house at all hours, who has time to rattle chains?

*Munchkin Dead and Deader* has a haunted house full of spooks too! From the **Paltry Geist** all the way up to the terrifying **Ghostzebo**, there are even more Undead for your *Munchkin* deck.

Strap on your **Talismantle**, equip your **Hex-Ray Specs**, and charge your **Ectoplasma Rifle** . . . it's ghost hunting time!

Developed by Devin Lewis • An expansion for Steve Jackson's *Munchkin*  
Illustrated by Bas Goverde • Card backs by John Kovalic

President/Editor-in-Chief: Steve Jackson • Chief Executive Officer: Meredith Placko  
Chief Operating Officer: Susan Bueno • Managing Editor: Allison Page • *Munchkin* Line Editor: Will Schoonover  
*Munchkin* Associate Developer: Devin Lewis • Production Manager: Sabrina Gonzalez • Production Artist: Alex Fernandez  
Marketing Manager: Katie Duffy • Operations Manager: Randy Scheunemann  
Director of Sales: Ross Jepson • Key Accounts Manager: Amy Zwick

*Munchkin*, *Munchkin Dead & Deader*, the *Munchkin* characters, Warehouse 23, the pyramid logo, and the names of all products published by Steve Jackson Games Incorporated are trademarks or registered trademarks of Steve Jackson Games Incorporated, or used under license.

*Munchkin Dead & Deader* is copyright © 2024 by Steve Jackson Games Incorporated. All rights reserved. Rules version 1.0 (November 2024).

# STEVE JACKSON GAMES

## munchkin.game



## MORE MUNCHKIN!

*Munchkin* comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunk, and zombies . . . and they're all compatible!

Visit [munchkin.game](http://munchkin.game) for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at [forums.sjgames.com/munchkin](http://forums.sjgames.com/munchkin). Check out [munchkin.game/gameplay/resources](http://munchkin.game/gameplay/resources) for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, [storefinder.sjgames.com](http://storefinder.sjgames.com) – but if you don't have a local store, we'll be happy to sell them directly to you at [warehouse23.com](http://warehouse23.com). Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules.

Use **#PlayMunchkin** on social media to get our attention!

**Facebook.** Connect with other fans on our pages for *Munchkin* ([facebook.com/sjgames.munchkin](http://facebook.com/sjgames.munchkin)) and Steve Jackson Games ([facebook.com/sjgames](http://facebook.com/sjgames)).

**Instagram.** Check out [@stevejacksongames](https://www.instagram.com/stevejacksongames), where we post lots of pictures of new *Munchkin* stuff.

**TikTok.** Find us [@stevejacksongames](https://www.tiktok.com/@stevejacksongames) to watch clips of *Munchkin* and other games.

For more information about this game, go to [munchkin.game/products/games/munchkin-dead-&-deader](http://munchkin.game/products/games/munchkin-dead-&-deader).

The icon for this set is

