New Class: Daredevil!

Munchkin Apocalypse 2 – Sheep Impact introduces a new Class to the game: the Daredevil! Daredevils laugh (with broken teeth) in the face of danger, going out of their way to tempt fate. They can even Run Away from Disasters! At least, they can try . . .

Sweet Rides: Vehicles!

First introduced in Munchkin Impossible, Vehicles are an important new tool in the munchkins’ quest to stay alive and grab the best loot from the carnage.

Here are the rules governing Vehicles. (Some of the rules below contradict the corresponding rules in Munchkin Impossible; treat these rules as official errata for that set.)
MUNCHKIN LOOT!

You know you want it . . .

MUNCHKIN® Kill-O-Meter™
MUNCHKIN® Cthulhu Kill-O-Meter™
MUNCHKIN® Zombies Kill-O-Meter™
MUNCHKIN® Apocalypse Kill-O-Meter™

MUNCHKIN® JUMBO D6
MUNCHKIN® Fairy Dust Dice™

MUNCHKIN® Boxes of Holding
SET 2

MUNCHKIN® Crypts of Concealment™

MUNCHKIN® Zombies Meat Lockers™

MUNCHKIN® Level Playing Field™

+6 Bag O’ MUNCHKIN® Level Counters SET 2

STEVE JACKSON GAMES

www.worldofmunchkin.com/accessories